

Ventura College – Program Review Process

Technology Request Ranking Rubric (computer related)

Initiative ID:

Initiative Title:

Program:

Division:

Rater: Technology Advisory Group Members

Date:

Trait	Low (1 point)	Medium (2 or 3 points)	High (4 or 5 points)	Weight	Score
Age of Initiative	Low – Current Year	Medium – Prior Year	High or Required - Older	1	
Other Equivalent Facilities or Technology Currently Available	Facilities or technologies are available on the same building floor used by the program.	Facilities or technologies are available in the same or adjacent building used by the program.	Facilities or technologies are available more than a 5+ min walk across campus.	1	
Alignment to the Technology Master Plan	Does not align to the technology master plan's standards, projects, or directions.	Aligns with the technology master plan's standards, projects or directions.	Is aligned with one of the technology master plan's projects scheduled implementation.	2	
Criticality Impact on the Learning or Operating Environment	Supplemental to the critical path. Provides additional value to the program activity but is not required to satisfactorily complete the activity.	Required technology to complete the critical path. Some redundant or alternative technologies are available.	Essential technology in the critical path (no redundancy). If this technology is not properly functioning the program's activities stop.	2	
Life Cycle	The existing technology is within the first 50% of its expected useful life.	The existing technology is within the last 50% of its expected useful life.	The existing technology exceeds its expected useful life.	1	
Costs/Benefits	High costs to expected benefits.	Normal costs to expected benefits.	Low costs to expected benefits.	1	
Sustainability Recurring Costs	Requires substantial additional maintenance or licensing budget.	Requires some additional maintenance or licensing budget.	Maintenance or licensing costs are already budgeted.	1	
Innovation	Maintains the status quo.	Integrates or optimizes existing technologies.	Creates the potential to significantly improve the current learning, services, or operating environment.	2	
			Total Score		